

**KidsPlay Children’s Museum Exhibit Audit**  
**Converted to a SurveyMonkey Survey on 5/3/21**  
**Weblink: <https://www.surveymonkey.com/r/Q92FSCT>**

Exhibit:

Evaluator:

Title/School/Org:

Date:

1= Outstanding 2= Good 3= Fair 5= Needs Improvement  
(Use 1 if there is unrealized potential and n/a if the question does not apply to the exhibit.)

**Section 1: Learning Experiences**

**Personal Connections and Experiences**

**Is the exhibit:**

- |   |   |   |   |     |  |
|---|---|---|---|-----|--|
| 1 | 2 | 3 | 4 | n/a | engaging and visually inviting?                          |
| 1 | 2 | 3 | 4 | n/a | accessible to differently-abled children and caregivers? |
| 1 | 2 | 3 | 4 | n/a | respectful and sensitive to multiple cultures?           |
| 1 | 2 | 3 | 4 | n/a | connect to the real world outside of the Museum?         |

**Building Understanding**

**Does the exhibit provide:**

- |   |   |   |   |   |     |   |
|---|---|---|---|---|-----|---|
| 1 | 2 | 3 | 4 | 5 | n/a | developmentally appropriate materials?                                  |
| 1 | 2 | 3 | 4 | 5 | n/a | multiple activities for a variety of ages?                              |
| 1 | 2 | 3 | 4 | 5 | n/a | activities that stand on their own independent of facilitation?         |
| 1 | 2 | 3 | 4 | 5 | n/a | appropriate tools for investigation and discovery?                      |
| 1 | 2 | 3 | 4 | 5 | n/a | opportunity for playful, fun, and open-ended exploration?               |
| 1 | 2 | 3 | 4 | 5 | n/a | supportive materials and resources to enhance exploration and learning? |

**Mastery, Exercise, and Practice**

**Does the exhibit:**

- |   |   |   |   |   |     |  |
|---|---|---|---|---|-----|--|
| 1 | 2 | 3 | 4 | 5 | n/a | provide the opportunity to understand new concepts, practice new skills, and apply new strategies? |
|---|---|---|---|---|-----|--|

- 1 2 3 4 5 n/a offer engagement through multiple modalities (kinesthetic, visual, auditory, tactile)?
- 1 2 3 4 5 n/a encourage iterative learning?
- 1 2 3 4 5 n/a foster social interactions, communication, and collaboration skills?
- 1 2 3 4 5 n/a advance vocabulary and language skills?
- 1 2 3 4 5 n/a provide suggestions for extended learning at home?

**Self-expression**

**Does the exhibit:**

- 1 2 3 4 5 n/a build confidence with language?
- 1 2 3 4 5 n/a spark creativity?
- 1 2 3 4 5 n/a inspire dramatic play and role-playing?
- 1 2 3 4 5 n/a allow for personal reflection?

**Which skills does a visitor have the opportunity to practice in the exhibit?**

Circle all that apply.

<b>Social-Emotional</b>	<b>Verbal Linguistic</b>	<b>Visual-Spatial</b>	<b>Executive Function</b>	<b>Kinesthetic</b>
Directing	Expressing	Comparing	Communicating	Constructing
Encouraging	Improvising	Crafting	Critical Thinking	Gross Motor
Imitating	Listening	Designing	Organizing	Fine Motor
Participating	Recalling	Imagining	Perspective Taking	Balancing
Persisting	Responding	Observing	Planning	
Resourcefulness	Retelling	Ordering	Self Control	
Sharing	Verbalizing	Pretending	Coordinating	

**Based on the Questions in Section 1  
How can this exhibit be improved?**

What potential learning outcomes are not evident.

**Section 2: STEM Learning (Science, Technology, Engineering, and Math)**

**Does the exhibit:**

- 1 2 3 4 5 n/a provide opportunities for STEM learning?
- 1 2 3 4 5 n/a allow for the introduction of STEM vocabulary?
- 1 2 3 4 5 n/a provide prompts for problem-solving?
- 1 2 3 4 5 n/a allow opportunities for collaboration?

**Which STEM skills/Content areas does a visitor have the opportunity to practice in the exhibit?**

**Circle all that apply.**

<b>Skills</b>		<b>Mindset</b>	<b>Biology</b>	<b>Physics</b>	<b>Chemistry</b>	<b>Math</b>
Classifying	Innovating	Curiosity	Botany	Electricity	Elements	Numbers
Coordinating	Leading	Creativity	Animals	Forces	Molecules	Shapes
Creating	Observing	Collaboration	Human Body	Energy	Solutions	Patterns
Critical Thinking	Organizing	Persistence	Health	Machines	Reactions	Sets
Designing	Planning	Confidence		Mass/Volume	Solids/Liquids/Gases	Measurement
Experimenting	Predicting	Sharing	<b>Earth and Space</b>	<b>Engineering</b>	<b>Technology</b>	Geometry
Fine Motor	Problem Solving		Geology	Building	Tools	Size
Gross Motor	Verbalizing		Weather	Maker Movement	Coding	Adding
			Environment	Simple Machines		Counting
			Astronomy			

**Based on the Questions in Section 2**

**What other STEM vocabulary words would apply to this exhibit?**

**How can we make STEM learning more visible?**

**How could we add new elements to further develop and explore different STEM learning concepts?**